



WEEKLY LESSON PLAN

GRADE 2/3

DATE December 20 & 21

SERIES

Advent Questions

MEMORY VERSE

"I bring you good news that will bring
great joy to all people."

Luke 2:10b

BIBLE STORY

How Can We Find Joy?
Shepherds & Angels

Luke 2:8-20

CHECK-IN

4:45 PM // 9:00 AM // 10:45 AM [WELL]

- Give each child a wristband & give the pull off tab to the parent.
- Use extra name tag to build your roster for the day.
- While waiting for programming to start students can color or play games.

OPENING

5:00 PM // 9:15 AM // 11:05 AM [WELL]
Announcements, Music, Story

- Bring your group to sit together for announcements.
- Help facilitate behaviors, encourage participation & quiet your group when the speaker is talking.

BIBLE STORY REVIEW

GET THIS:

Bible Reading Handout

DO THIS:

Read the Bible story and answer the discussion questions below.

REVIEW QUESTIONS:

1. What was the symbol to let people know that Jesus had been born? (The star)
2. Who would you go to spread news like this to if you were one of the shepherds?
3. How did the Shepherds find baby Jesus? (Laying in a manger, wrapped in strips of cloth)
4. What is the memory verse today? (See section above)

CRAFT

GET THIS:

Star, Baby Jesus, Glue, Markers, Scissors, String

DO THIS:

1. Give each child a star sheet and baby Jesus. Have them start by cutting the star out and gluing Baby Jesus to the center of the star.
2. Have them color in the pictures as they would like.
3. Finish it off by tying a string through the hole punched to make this into an ornament.

CONNECTION POINT:

Jesus' birth brought great joy to so many people from the angels, to the shepherds all were excited to hear of this great news.

ACTIVITY

GET THIS:

2 Shepherd Staffs, 10 balled up pieces of paper

DO THIS:

1. Split the group up in to 2 teams.
2. Start with your teams on one side of the room with each team getting a shepherd staff and 5 balls of paper (sheep)
3. Have the first two people in line start by using the staff to get the sheep to the other side of the room by waving it in the air. They can not touch their sheep, they can only use the power of the air created by waving their staff.
4. The team that gets all 5 sheep to the other side the fastest from the first two players gets a point.
5. Continue through until each pairing has gone and in the end count the points to see which team won.

CONNECTION POINT:

The shepherds were some of the first to go and see the savior who had been born. Help them wrangle their sheep so they can witness the great news!

CHECKOUT

6:15 PM // 10:35 AM // 12:15 PM [WELL]

- As parents come they will enter through the middle door, and show the tab that needs to be matched with that child's wristband. After they have been checked out send them out one of the two side doors.
- If they are missing that tab, please walk the whole family to the admin team at the registration check in to be checked out with security questions.
- Before leaving please help by picking up your space and turning your bag/binder in at the back table.